



# RYANGUMIENNY

INDUSTRIAL DESIGNER-FOOTWEAR DESIGNER-CREATIVE GENIUS

address: San Clemente, CA

email: Rgumienny@gmail.com

cell: 917 528 1468

www.ryangumienny.com

## TO WHOM IT MAY CONCERN:

I am an Industrial Designer with experience in footwear design, footwear development, furniture design, product line management, creative direction, color design, trend forecasting, material sourcing, graphic design, 3D modeling, development, material sourcing, Eco friendly and Recycled materials, packaging design, human factors, tabletop and home decor design, and Housing/Pool Construction.

**Currently**, I am seeking a position that will allow me to lead, innovate, and apply my skills as an Industrial Designer. I am looking for an opportunity to be apart of a challenging and innovative environment where I can apply my knowledge of of design, color, and material to help create a better product that fits the needs of the consumer.

I have 6 years of practical work experience in the field of Industrial Design and I am well-versed in its various tools and mediums. I have an extensive knowledge of both Mac and PC operating systems. I am proficient with the latest versions of Adobe PhotoShop, Illustrator, Indesign, Excel, and PowerPoint at a professional level. I am also acquainted with Alias, Maya, Rhino, Cinema 4D, SolidWorks, Vellum, Logic Pro, Dreamweaver, and Quark.

**While** at CIRCA I held positions as a footwear designer, developer, product line manager, manager of materials, and colorway designer. Approximately 70% of the footwear lines released during my time with CIRCA were from my designs. Along with my design duties, I was also the color and material coordinator between their footwear, apparel, and accessories departments.

I am very interested in becoming part of your design team. I am open and willing to relocate. I may be reached at my mobile phone number: 917.528.1468 or via e-mail: rgumienny@gmail.com. I can provide samples of my work and references if needed.

Sincerely,

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## CONTACTS

Seeking a position that will allow me to lead, innovate, and apply my skills as an Industrial Designer. I am looking for an opportunity to be apart of a challenging and innovative environment where I can apply my knowledge of design, color, and material to help create a better product that fits the needs of the consumer.

## EXPERIENCE

6+ years designing

### Professional Freelance Designer 2007-current:

- Handle and manage many design projects from multiple clients at one time.
- Design capabilities and types of projects: industrial, footwear, furniture, 3D modeling/ sculpting, graphic design, point of purchase, exhibit, apparel, accessories, bags, table top design, catalog design, human factors, strategic thinking, ect...
- Tutor privet lessons in Adobe Photoshop and Illustrator. Teach design direction and philosophy.

### Footwear Designer and Developer for Four Star Distribution, C1RCA: San Clemente, CA 2005 - 2008

- Designer and developer of pro rider footwear: Worked directly with the individual skaters from the team to develop shoes that specifically fit the needs of the skater and their market.
- Main Designer and manager of the Circa "Select" line: Created and maintained the line plan, designed new footwear for the line, chose materials, and designed all colorways. Insured the line stayed focused and maintained the look and feel of high quality shoes while meeting the needs of new and existing consumers globally.
- Manager and Designer/Developer of Materials: Forecast industry trends, traveled internationally and domestically to trade shows. Sourced new materials, technologies, tanneries, and material vendors. Designed and developed C1RCA exclusive leathers and textiles. Organized materials and placed them throughout three different categories of circa footwear. Sourced Eco friendly and recycled materials.
- Worked directly with venders and factories to set up processes that are safer for the environment, worker, and consumer. Communicated directly with new and existing tanneries and material vendors from Korea, China, Taiwan, Vietnam, Indonesia, Italy, and Brazil.
- Designed on average up to 75% of Circa's footwear each season.
- Played a major roll in designing new footwear technologies and strong understanding of technical footwear design and construction.
- Capable and have been in situations in which I held a managerial roll in making important decisions based on my knowledge and understanding of Circa and the market.
- Held strong relationships with their overseas developers, venders, tanneries, and factories. Traveled 3-5 times a year to work directly with them.

### Industrial Designer for Libra Pacific: New York, NY 2003 - 2005

- Designed anything and everything from a candle to furniture. Known as table top design.
- Designed and managed multiple collections for different customers. Types of collections: Back-to-School, Casino Nights, Action Sports, Tiki, Outdoor gardening, Music genres, Wine and Cheese, the Leather Collection, Ect...
- Met rigorous schedules for design and development for multiple different products at the same time.
- Have knowledge of and worked with a wide variety of different materials and construction techniques and applied them to new design concepts.
- Had direct communication with all offices of Libra Pacific located in Taiwan, China, Atlanta, and Bentonville AK. Traveled domestically and overseas to worked directly with designers, developers, and factories to achieve the best, most efficient design.
- Traveled to major trade shows domestically and internationally to study the market for trend forecasting.
- Worked with a variety of different clients such as Pottery Barn, Walmart, Target, Kohls, Dilards, Bed Bath & Beyond, Bon Ton, Crate & Barrel, Hallmark, JCPenny, Lord & Taylor, Machall Fields, May Company, Sears, ZGallerie, Ect...

### Freelance Footwear Designer for Lugz, Jack Schwarz Shoes Incorporated: New York, NY 2003 - 2004

Handled and managed multiple design projects as a freelancer for lugz. Designed and developed new ideas and concepts for their Sping04 and Fall04 Collection.

## EXPERIENCE continued

### **Freelance** Footwear Designer for ADC, Advanced Design Concepts: Boston, MA 2002 - 2003

- Designed a variety of different footwear for multiple clients. Types of projects: performance running shoes, skates shoes, trainers, work boots, hiking shoes, basketball shoes, outsoles, sandals, lifestyle shoes, and roller blades
- Worked with Clients such as New Balance, Timberland, Vibram, Michelin, Dunham, Power, Ultra-Wheels, Ect...
- Held major responsibilities such as communicating directly with multiple clients, developing tech packs, hand rendering for presentation, set up technical drawings for outsoles.

### **Craftsman**/Finisher for Icon Design, The Wendell Castle Collection: Leroy, NY 2002

- Worked on furniture for Wendell Castle, Holly Hunt, and Donghia.
- Worked directly in the design studio and fabrication factory.
- Held responsibilities such as building/constructing furniture pieces, cared/sculpted pieces of furniture, set up sections for lamination, indicating wood for final sanding, preparing furniture for final stage of finishing, applying final coats of finish to furniture, and preparing furniture for shipment.

### **Industrial** Design Intern for K-Swiss: Westlake Village, CA Summer 2001

- Held major responsibilities such as enhancing and completing existing designs and projects
- Managed and developed new design concepts from start to finish.
- Presented design concepts/projects to Upper management and marketing which resulted in my design being chosen to be sampled and prelined for the retail market.
- Met rigorous schedules for design and development of many projects.

### **Subcontractor**/Masonry for Concord Pools: Albany, NY Summers 1999 - 2000

- Constructed Inground pools from start to finish.
- Designed and built custom pools based on the needs and want of the customer.
- Performed masonry work on the inner surfaces of the pool along with the outer decking.
- Used construction materials that were designed to be safer of the environment.

## SKILLS

Strong understanding and highly passionate about Green/Eco friendly design. Knowledge and understanding of demographics, trends, and the needs for multiple markets. Expansive knowledge and understanding of green materials, recycled materials, clean alternative energy sources, and how to implicate them into my designs. Knowledge of mass production. Design and build my own custom furniture and musical instruments. Have what it takes to be a leader and innovator. Very strong design skills in 3D modeling, sketching, technical drawing, rendering, and graphic design. Enthusiastic in human factors and how to apply them to achieve great design. Excellent interpersonal skills, energetic and energizing, highly motivated and goal oriented. Passionate about being the best at what I do and try to change the world for a better through design.

- Computer Programs: Professional level in Adobe Illustrator and Photoshop, Excel, Word. Intermediate level in Alias, Maya, Rhino, Cinema 4D, SolidWorks, Logic Pro, Indesign, Dreamweaver, Vellum, Quark, and Powerpoint.

## EDUCATION

**Rochester Institute of Technology (RIT)** Bachelor of Fine Arts in Industrial Design May 2002 **Grade Point Average 3.6 PFS 3.7**

## INTERESTS

People watching, design and building custom furniture and instruments, music, play drums/percussion, cooking/culinary, foodie, car enthusiast, model making/sculpting, photography, road biking, hiking, surfing, snowboarding, skateboarding, basketball, dodgeball, volleyball, softball, football, racquetball, art, philosophy, space, recording music, human factors, recycling, culture, and traveling

## IDEOLOGY

A good design does not have to mean the lowest common denominator, the best price, or the most efficient. Nor does it have to compromise right down the middle. It is a balance of extremes, to extend past the limits and collect the beauties of both design and the environment. The goal I want to reach is that of influencing culture and humanity through design. I strive to make a statement through the creation of innovative sustainable design. To make the consumer more knowledgeable not only about their environment they live but the things they choose to make apart of their daily lives. Form, Function, and Stainability.